using System;

using System.Collections;

namespace ConsoleApp13

{

class Program

{

static void Main()

{

Stack myStack = new Stack();

myStack.Push("Hello!!");

myStack.Push(null);

myStack.Push(1);

myStack.Push(2);

myStack.Push(3);

myStack.Push(4);

myStack.Push(5);

foreach (var item in myStack)

{

Console.WriteLine(item);

}

}

}

}